

# BE-MOVIE • SUMMARY SHEET

## COVER

- Players define Genre, Title and whether to adopt optional rules
- Director defines Cover Artwork

## BACK COVER

- All players together write the blurb and identifies Problem and Keywords
- Each Actor chooses a Keyword
- Each Actor answers the first two questions of the PC Sheet
- Each Actor describes the Frame

## FILM

# Scenes = 5 + number of Actors

## CLICHES

### 1) Adventure (3 SPECIALS)

- An unexpected ally
- Something magical
- A manhole or a trap
- The chosen one is revealed
- A curse/blessing
- A forgotten prophecy
- \_\_\_\_\_

### 4) Horror (3 SPECIALS)

- A safe hideout
- An innocent passer-by
- A secret passage
- A gift
- A surprise from the afterlife
- A premonition
- \_\_\_\_\_

### 2) Action (3 SPECIALS)

- A special team
- A flashback
- The ghost of the master
- An explosion
- An inner motivation
- An unexpected event
- \_\_\_\_\_

### 5) Thriller (2 SPECIALS)

- A split personality
- A trap
- A memory emerges
- A mystery
- Law enforcers
- It was a dream
- \_\_\_\_\_

### 3) Science-fiction (2 SPECIALS)

- A side effect
- A space/time anomaly
- Something alien
- Something secret reveals itself
- ... comes from another place/time
- ... releases energy
- \_\_\_\_\_

### 6) Western (2 SPECIALS)

- The arrival of a foreigner
- The natives of the place
- A consequence of the war
- A storm
- A missing truth
- An object of a distant relative
- \_\_\_\_\_

