

Name \_\_\_\_\_  
Race \_\_\_\_\_

## Hindrances

### Wild Arcane

**Conviction**      **Parry**  
      
**Pace**      **Toughness**

### Background

### Languages

### Permanent Injuries

## Edges

- I \_\_\_\_\_
- II \_\_\_\_\_
- III \_\_\_\_\_
- Seasoned \_\_\_\_\_
- V \_\_\_\_\_
- VI \_\_\_\_\_
- VII \_\_\_\_\_
- Veteran \_\_\_\_\_
- IX \_\_\_\_\_
- X \_\_\_\_\_
- XI \_\_\_\_\_
- Heroic \_\_\_\_\_
- XIII \_\_\_\_\_
- XIV \_\_\_\_\_
- XV \_\_\_\_\_
- Legendary \_\_\_\_\_
- XVII \_\_\_\_\_
- XVIII \_\_\_\_\_
- XIX \_\_\_\_\_

### AGILITY



Athletics \_\_\_\_\_ Shooting \_\_\_\_\_  
 Boating \_\_\_\_\_ Stealth \_\_\_\_\_  
 Fighting \_\_\_\_\_ Thievery \_\_\_\_\_  
 Riding \_\_\_\_\_

### SMARTS



Academics \_\_\_\_\_ Plague \_\_\_\_\_  
 Alchemy \_\_\_\_\_ Repair \_\_\_\_\_  
 Battle \_\_\_\_\_ Research \_\_\_\_\_  
 Common \_\_\_\_\_ Science \_\_\_\_\_  
 Knowledge \_\_\_\_\_ Survival \_\_\_\_\_  
 Gambling \_\_\_\_\_ Taunt \_\_\_\_\_  
 Healing \_\_\_\_\_ Weird Science \_\_\_\_\_  
 Notice \_\_\_\_\_

### SPIRIT



Intimidation \_\_\_\_\_ Performance \_\_\_\_\_  
 Persuasion \_\_\_\_\_ Witchcraft \_\_\_\_\_

### STRENGTH



### VIGOR



Weapon	Range	Damage	Wt.	Notes
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Power	Cost	Range	Damage/Effect
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

### Gear

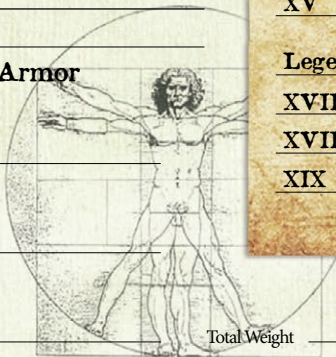
### Armor

Head

Arms

Torso

Legs



Total Weight \_\_\_\_\_ Florins \_\_\_\_\_

Weight limit \_\_\_\_\_ Power Points \_\_\_\_\_

Fatigue

-I

-II

INC

-III

-II

-I

Wounds